

# IZRAZNA DREVEŠA: IMPLEMENTACIJA

```
public class ArithmeticExprNode {  
  
    int operator ;  
    double value ;  
    ArithmeticExprNode left, right ;  
} // class ArithmeticExprNode  
  
public class ArithmeticExprTree {  
    static final int PLUS = '+' ;  
    static final int MINUS = '-' ;  
    static final int TIMES = '*' ;  
    static final int DIVIDE = '/' ;  
    static final int L_BRACKET = '(' ;  
    static final int R_BRACKET = ')' ;  
    static final int NUM_VALUE = '\0' ;  
  
    ArithmeticExprNode rootNode ;  
  
} // class ArithmeticExprTree
```



# IZRAZNA DREVESA

```
private double evaluate(ArithmeticExprNode node) {
    if (node == null)
        return 0.0 ; // alternatively throw exception ;
    else if (node.operator == NUM_VALUE)
        return node.value ;
    else {
        double lValue = evaluate(node.left) ;
        double rValue = evaluate(node.right) ;
        switch (node.operator) {
            case PLUS: return lValue + rValue ;
            case MINUS: return lValue - rValue ;
            case TIMES: return lValue * rValue ;
            case DIVIDE: return lValue / rValue ;
            default: return 0.0 ; // alternatively throw exception ;
        } // switch
    } // else
} // evaluate
```



# KONTEKSTNO NEODVISNA GRAMATIKA

$\langle \text{Izraz} \rangle ::= \langle \text{produkt} \rangle$

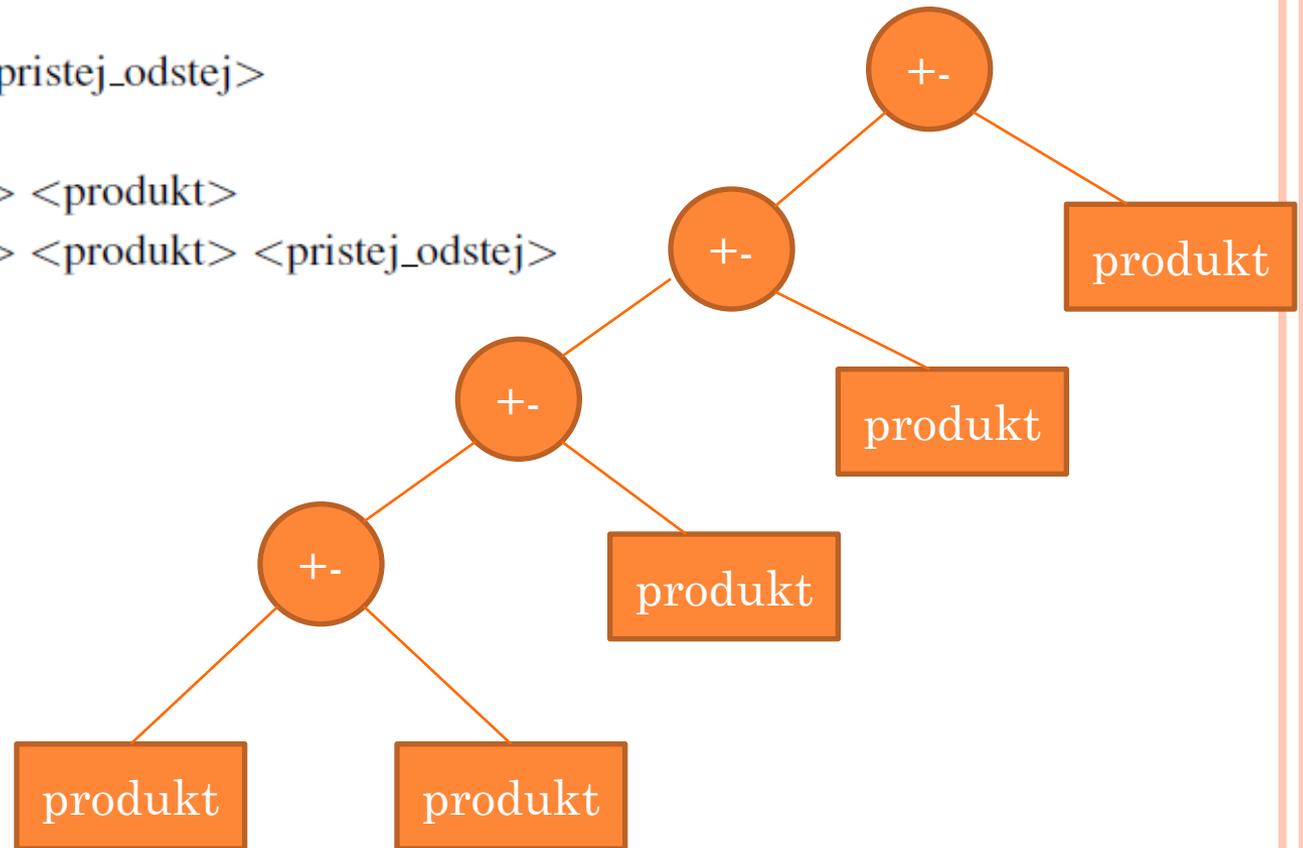
$\langle \text{izraz} \rangle ::= \langle \text{produkt} \rangle \langle \text{pristej\_odstej} \rangle$

$\langle \text{pristej\_odstej} \rangle ::= \langle +- \rangle \langle \text{produkt} \rangle$

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$\langle +- \rangle ::= +$

$\langle +- \rangle ::= -$



$\langle \text{izraz} \rangle \rightarrow \langle p \rangle \langle po \rangle \rightarrow \langle p \rangle \langle +- \rangle \langle p \rangle \langle po \rangle \rightarrow \langle p \rangle \langle +- \rangle \langle p \rangle \langle +- \rangle \langle p \rangle \langle po \rangle \rightarrow$   
 $\langle p \rangle \langle +- \rangle \langle p \rangle \langle +- \rangle \langle p \rangle \langle +- \rangle \langle p \rangle \langle po \rangle \rightarrow \langle p \rangle \langle +- \rangle \langle p \rangle$

# KONTEKSTNO NEODVISNA GRAMATIKA

$\langle \text{produkt} \rangle ::= \langle \text{vrednost} \rangle$

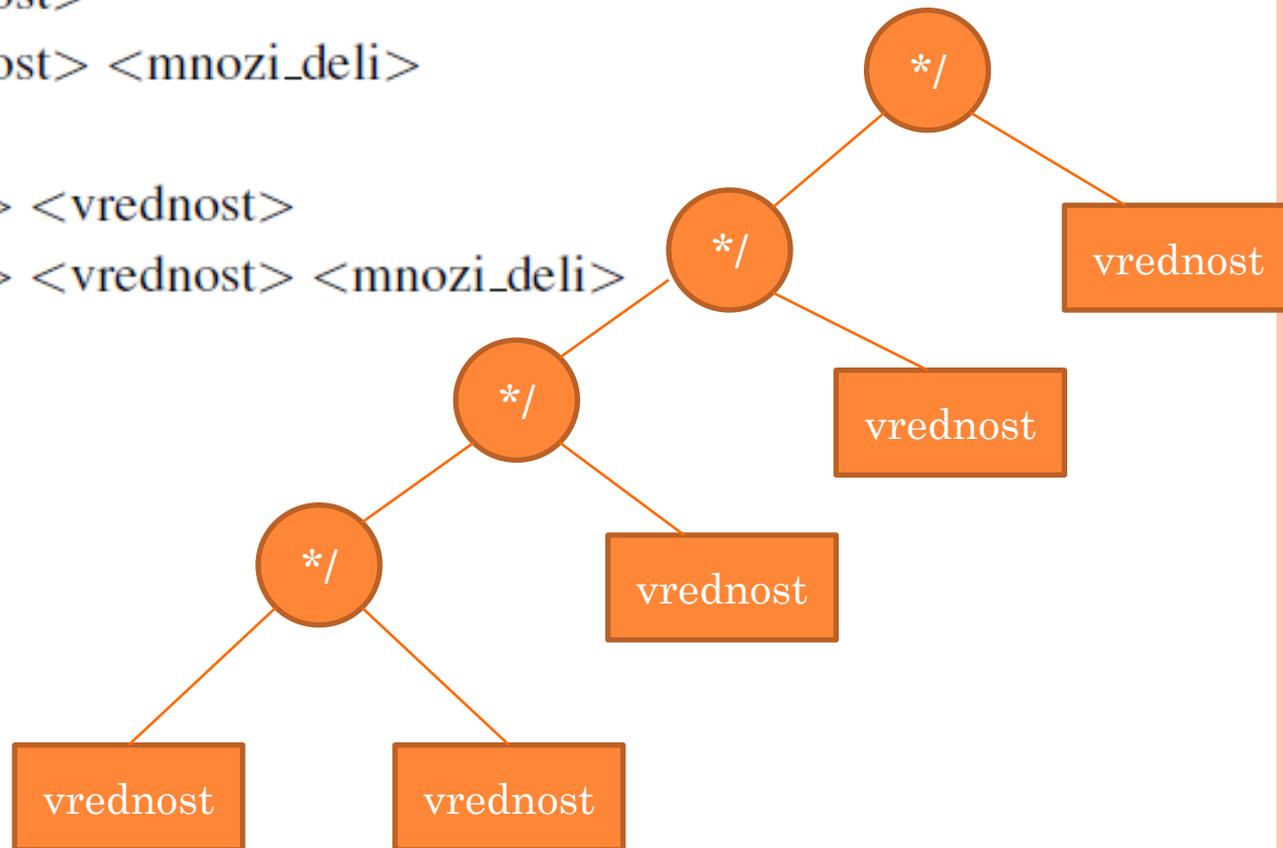
$\langle \text{produkt} \rangle ::= \langle \text{vrednost} \rangle \langle \text{mnozi\_deli} \rangle$

$\langle \text{mnozi\_deli} \rangle ::= \langle * / \rangle \langle \text{vrednost} \rangle$

$\langle \text{mnozi\_deli} \rangle ::= \langle * / \rangle \langle \text{vrednost} \rangle \langle \text{mnozi\_deli} \rangle$

$\langle * / \rangle ::= *$

$\langle * / \rangle ::= /$



# KONTEKSTNO NEODVISNA GRAMATIKA



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Treba je definirati samo še <vrednost>

$\langle \text{vrednost} \rangle ::= \langle \text{stevilo} \rangle$

$\langle \text{vrednost} \rangle ::= ( \langle \text{izraz} \rangle )$



# KONTEKSTNO NEODVISNA GRAMATIKA

$\langle \text{Izraz} \rangle ::= \langle \text{produkt} \rangle$

$\langle \text{izraz} \rangle ::= \langle \text{produkt} \rangle \langle \text{pristej\_odstej} \rangle$

$\langle \text{pristej\_odstej} \rangle ::= \langle + - \rangle \langle \text{produkt} \rangle$

$\langle \text{pristej\_odstej} \rangle ::= \langle + - \rangle \langle \text{produkt} \rangle \langle \text{pristej\_odstej} \rangle$

$\langle + - \rangle ::= +$

$\langle + - \rangle ::= -$

$\langle \text{produkt} \rangle ::= \langle \text{vrednost} \rangle$

$\langle \text{produkt} \rangle ::= \langle \text{vrednost} \rangle \langle \text{mnozi\_deli} \rangle$

$\langle \text{mnozi\_deli} \rangle ::= \langle * / \rangle \langle \text{vrednost} \rangle$

$\langle \text{mnozi\_deli} \rangle ::= \langle * / \rangle \langle \text{vrednost} \rangle \langle \text{mnozi\_deli} \rangle$

$\langle * / \rangle ::= *$

$\langle * / \rangle ::= /$

$\langle \text{vrednost} \rangle ::= \langle \text{stevilo} \rangle$

$\langle \text{vrednost} \rangle ::= ( \langle \text{izraz} \rangle )$



# SINTAKTIČNA ANALIZA

Branje simbolov v javi: `StreamTokenizer`

```
StreamTokenizer st; // st je novi "bralec" simbolov
```

```
st.nextToken(); // prebere naslednji simbol
```

vrsta prebranega simbola `st.ttype` je lahko

-PLUS

-MINUS

-TIMES

-DIVIDE

-L\_BRACKET

-R\_BRACKET

-TT\_NUMBER

-TT\_EOF // konec vhodnega niza

Če je vrsta simbola `TT_NUMBER`,  
je vrednost prebranega števila `st.nval`



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    int operator ;  
    double value ;  
    ArithmeticExprNode left, right ;  
} // class ArithmeticExprNode  
  
public class ArithmeticExprTree {  
    static final int PLUS = '+' ;  
    static final int MINUS = '-' ;  
    static final int TIMES = '*' ;  
    static final int DIVIDE = '/' ;  
    static final int L_BRACKET = '(' ;  
    static final int R_BRACKET = ')' ;  
    static final int NUM_VALUE = '\0' ;  
  
    ArithmeticExprNode rootNode ;  
  
} // class ArithmeticExprTree
```



# SINTAKTIČNA ANALIZA + DREVO

Med sintaktično analizo gradimo izrazno drevo.

Vsaka metoda dobi:

- prvi (že prebrani) simbol
- eventuelne dele za gradnjo svojega (pod)drevesa

Vsaka metoda vrne

- naslednji prebrani simbol
- ustrezno poddrevo (kazalec na koren)
- eventuelne dele poddrevesa za naslednjo metodo

Glavna metoda prebere prvi simbol in pokliče metodo `expression`, na koncu pa še preveri zaključek analize:

```
public void exprToTree(StreamTokenizer st) throws IOException {  
    st.nextToken() ;  
    rootNode = expression(st) ;  
    if (st.ttype != StreamTokenizer.TT_EOF)  
        System.out.println("Expression_error");  
} // exprToTree
```



# SINTAKTIČNA ANALIZA + DREVO

$\langle \text{Izraz} \rangle ::= \langle \text{produkt} \rangle$

$\langle \text{izraz} \rangle ::= \langle \text{produkt} \rangle \langle \text{pristej\_odstej} \rangle$

```
private ArithmeticExprNode expression(StreamTokenizer st)
                                throws IOException {
    ArithmeticExprNode root = product(st) ;
    if (st.ttype == PLUS || st.ttype == MINUS)
        return addSubtract(st, root) ;
    else return root ;
} // expression
```



# SINTAKTIČNA ANALIZA + DREVO

$\langle \text{pristej\_odstej} \rangle ::= \langle + - \rangle \langle \text{produkt} \rangle$

$\langle \text{pristej\_odstej} \rangle ::= \langle + - \rangle \langle \text{produkt} \rangle \langle \text{pristej\_odstej} \rangle$

```
private ArithmeticExprNode addSubtract(StreamTokenizer st,  
                                       ArithmeticExprNode left) throws IOException{
```

```
    ArithmeticExprNode root = new ArithmeticExprNode(st.ttype) ;
```

```
    root.left = left ;
```

```
    st.nextToken() ;
```

```
    root.right = product(st) ;
```

```
if (st.ttype == PLUS || st.ttype == MINUS)
```

```
    return addSubtract(st, root) ;
```

```
else return root ;
```

```
} // addSubtract
```



# GRAMATIKA DOLOČA PROGRAM

---

$\langle \text{Izraz} \rangle ::= \langle \text{produkt} \rangle$

$\langle \text{izraz} \rangle ::= \langle \text{produkt} \rangle \langle \text{pristej\_odstej} \rangle$

$\langle \text{produkt} \rangle ::= \langle \text{vrednost} \rangle$

$\langle \text{produkt} \rangle ::= \langle \text{vrednost} \rangle \langle \text{mnozi\_deli} \rangle$



# GRAMATIKA DOLOČA PROGRAM

```
private ArithmeticExprNode expression(StreamTokenizer st)
    throws IOException {
    ArithmeticExprNode root = product(st) ;
    if (st.ttype == PLUS || st.ttype == MINUS)
        return addSubtract(st, root) ;
    else return root ;
} // expression
```

```
private ArithmeticExprNode product(StreamTokenizer st)
    throws IOException {
    ArithmeticExprNode root = value(st) ;
    if (st.ttype == TIMES || st.ttype == DIVIDE)
        return multiplyDivide(st, root) ;
    else return root ;
} // product
```



# GRAMATIKA DOLOČA PROGRAM

$\langle \text{pristej\_odstej} \rangle ::= \langle + - \rangle \langle \text{produkt} \rangle$

$\langle \text{pristej\_odstej} \rangle ::= \langle + - \rangle \langle \text{produkt} \rangle \langle \text{pristej\_odstej} \rangle$

$\langle \text{mnozi\_deli} \rangle ::= \langle * / \rangle \langle \text{vrednost} \rangle$

$\langle \text{mnozi\_deli} \rangle ::= \langle * / \rangle \langle \text{vrednost} \rangle \langle \text{mnozi\_deli} \rangle$



# GRAMATIKA DOLOČA PROGRAM

```
private ArithmeticExprNode addSubtract(StreamTokenizer st,  
                                         ArithmeticExprNode left) throws IOException{
```

```
    ArithmeticExprNode root = new ArithmeticExprNode(st.ttype) ;
```

```
    root.left = left ;
```

```
    st.nextToken() ;
```

```
    root.right = product(st) ;
```

```
    if (st.ttype == PLUS || st.ttype == MINUS)
```

```
        return addSubtract(st, root) ;
```

```
    else return root ;
```

```
} // addSubtract
```

```
private ArithmeticExprNode multiplyDivide(StreamTokenizer st,  
                                           ArithmeticExprNode left) throws IOException{
```

```
    ArithmeticExprNode root = new ArithmeticExprNode(st.ttype) ;
```

```
    root.left = left ;
```

```
    st.nextToken() ;
```

```
    root.right = value(st) ;
```

```
    if (st.ttype == TIMES || st.ttype == DIVIDE) // product continues
```

```
        return multiplyDivide(st, root) ;
```

```
    else return root ;
```

```
} // multiplyDivide
```



# SINTAKTIČNA ANALIZA + DREVO

```
private ArithmeticExprNode value(StreamTokenizer st) throws IOException {
    if (st.ttype == StreamTokenizer.TT_NUMBER) {
        ArithmeticExprNode node =
            new ArithmeticExprNode(NUM_VALUE, st.nval);
        st.nextToken();
        return node;
    }
    else if (st.ttype != L_BRACKET) // should be left bracket
        return null; // error, alternatively throw exception
    else {
        st.nextToken();
        ArithmeticExprNode node = expression(st); // indirect recursion
        if (st.ttype != R_BRACKET) return null;
        else {
            st.nextToken();
            return node;
        }
    }
} // value
```

$\langle \text{vrednost} \rangle ::= \langle \text{stevilo} \rangle$

$\langle \text{vrednost} \rangle ::= ( \langle \text{izraz} \rangle )$

# REKURZIJA → ITERACIJA

```
private ArithmeticExprNode addSubtract(StreamTokenizer st,  
                                         ArithmeticExprNode left) throws IOException{
```

```
    ArithmeticExprNode root = new ArithmeticExprNode(st.ttype) ;  
    root.left = left ;  
    st.nextToken() ;  
    root.right = product(st) ;  
    if (st.ttype == PLUS || st.ttype == MINUS)  
        return addSubtract(st, root) ;  
    else return root ;  
} // addSubtract
```

```
private ArithmeticExprNode multiplyDivide(StreamTokenizer st,  
                                           ArithmeticExprNode left) throws IOException{
```

```
    ArithmeticExprNode root = new ArithmeticExprNode(st.ttype) ;  
    root.left = left ;  
    st.nextToken() ;  
    root.right = value(st) ;  
    if (st.ttype == TIMES || st.ttype == DIVIDE) // product continues  
        return multiplyDivide(st, root) ;  
    else return root ;  
} // multiplyDivide
```



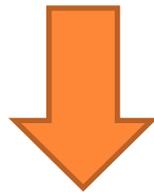
# REKURZIJA → ITERACIJA

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$\langle \text{izraz} \rangle ::= \langle \text{produkt} \rangle \{ \langle + - \rangle \langle \text{produkt} \rangle \}$



# IZZIV

$\langle \text{izraz} \rangle ::= \langle \text{produkt} \rangle \{ \langle + - \rangle \langle \text{produkt} \rangle \}$

$\langle + - \rangle ::= +$

$\langle + - \rangle ::= -$

$\langle \text{produkt} \rangle ::= \langle \text{vrednost} \rangle \{ \langle * / \rangle \langle \text{vrednost} \rangle \}$

$\langle * / \rangle ::= *$

$\langle * / \rangle ::= /$

$\langle \text{vrednost} \rangle ::= \langle \text{stevilo} \rangle$

$\langle \text{vrednost} \rangle ::= ( \langle \text{izraz} \rangle )$

